

Level 2 ESports

ESports Academy

National Competitions

Practical Based Projects

Cutting Edge Equipment

STEM based careers



Level 2 ESports

The Vocational Level 2 in ESports is aimed at students who are looking to progress into employment in the ESports industry. The qualification is endorsed by the British ESports Association as being suitable for learners wanting to work in the industry.

This full-time course provides an in-depth study of the sector, supporting progression to Level 3 and employment in key areas of the industry such as: Coaching, Health and Fitness in the ESports industry, Enterprise and Creativity, Leadership, Entrepreneurship, ESports Events, Practical Gaming, Gaming Citizenship, Personal and Professional Development along with an understanding and appreciation of the positive benefits of ESports.

Students will study a variety of units and a range of assessments is used including practical work and case studies. The new Level 2 ESports units may include: ESports Games, Teams and Tournaments Establishing an ESports organisation Streaming for ESports Plan an ESports Event.

Learners will develop a wide range of transferable skills and knowledge that can be applied to other careers and sectors including digital and STEAM-based careers.

ESports Academy

ESports students will also be able to trial for the Runshaw Ravens and help run the college British ESports student Championships while studying with us. Opportunities such as content creator, shout caster, social media manager, coach, stream production and more are available. These experiences will prepare you for work in industry and also give you an edge in your assignment work and CV to help you succeed.

Competitions

There will be the opportunity for academy students to regularly participate in a competitive ESports league. The current games being used by The British ESports Federation, the current games are: League of Legends, Rocket League, Valorant.

Progression Pathway

On completion of this course learners will have the opportunity to progress on to the L3 Vocational ESports course. Alternatively due to the transferable nature of skills developed in the course, learners may choose to progress into L3 IT, Media, Business Studies or employment.

Entry Requirements:

A minimum of 4 x Grade 3s, please note you will also resit your Maths & English if they are not a 4 or above.

What's great about this course?



Excellent career opportunities



Employability skills



Cutting Edge Technology



runshaw_ravens



runshawravens

**Computing &
ICT Academy**



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For more information about our courses, visit runshaw.ac.uk
call **01772 643000** or email info@runshaw.ac.uk